
Subject: Re: 2nd update of Tiberian Wrath!
Posted by [Mad Ivan](#) on Fri, 25 Jul 2008 12:39:36 GMT
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Pretty good actually

How will this work? Are all subfactions going to be merged into their factions or are they going to be map-specific?

Also how will you make the Avatar, Redeemer's rage generator, Magnetic Mines, Steel Tallons' Particle Accelerator and all the other more specific weapons?
