Subject: Re: in regard to the points fix

Posted by EvilWhiteDragon on Sun, 20 Jul 2008 22:18:41 GMT

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gkl21 wrote on Mon, 21 July 2008 00:04Seems more logical to keep the same amount of credit flow to the client for any part of the health just not in the green area. I would make it 1.5 times the amound since it would be fairly easy to gain money this way.

Yes and no, as of course, getting the same amount makes sense, but it does not make sense that you get more points with a shotgunner attacking a med than with a engi + C4. As obviously the engi deals WAY more damage, and thus should get more points.