
Subject: Re: in regard to the points fix
Posted by [Spoony](#) on Sun, 20 Jul 2008 13:31:15 GMT
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Jellybe4n wrote on Sun, 20 July 2008 06:02 What happens when people join a marathon game after the ref's been dead 2 hours? Games can go on for 6+ hours sometimes, no cash flow adjustment is going to matter then is it?

Firstly, joining a game halfway through, when half your base might already be dead, is strategically stupid. If you want to do join at that time, by all means do so. But don't complain if you can't buy a tank because your WF is already dead, if you can't buy advanced infantry because your barracks is already dead, or if you are strapped for money because your refinery is already dead. Of course, the same people who complain about this tend to be the same people who bitch at their team upon joining and learning that a building's already dead; that kind of stupidity isn't hard to debunk since it's much more the fault of the guy who's just joined.

Secondly, here are some things you can do if you don't have money:

- Get an engineer and fix your buildings. If you can supposedly shoot enemy tanks ineffectually with a GDI soldier, it seems likely that your base is being shelled.
- Get an engineer and heal your teammates... who knows, the enemy tanks might actually end up being destroyed.
- Actually try destroying the tanks with an engineer, grenadier or flamethrower
- Get a soldier (or shotgunner) and take out enemy infantry and light vehicles, which they're deceptively good at doing.
- Try sneaking, even with an engineer. On most maps this is at least plausible, if not easy; on other maps you can grenade buildings.

All of the above have something in common which the idea of shooting heavy tanks with a soldier does not; they all help your team, and they all make sense. It absolutely beggars belief why so many people seem convinced that if you don't have money, the only thing you can do is shoot something you don't damage. Leaving aside the whole argument about how nonsensical it is and how it was not intended to even be possible, it has to be pointed out that it does fuck all to help your team, whereas all the above alternatives very possibly will help your team.

Every time you show me someone who complains about not being able to get money by shooting tanks with a soldier, I'll show you someone who is too damn thick to realise all the other things they could be doing to actually help their team, get money, or both.
