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Subject: Re: Renegade X Colossal July Update!  
Posted by [cmatt42](#) on Fri, 18 Jul 2008 16:44:13 GMT  
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pawkyfox wrote on Thu, 17 July 2008 22:32

My roflcopters just took off...I see what you did there but you merely (and wrongly) assume I am one of those Ramjet touting players.

Don't be a dork. I never use Ramjets but Ramjets SHOULD be the way they are. If people think they are overpowered, then they should suck it up.

I see you've completely missed the point. Oh, well. Lost cause.

Spoony wrote on Fri, 18 July 2008 01:51 aircraftkiller, are you aware of the 'pointsfix' since coming back? because with that, aircraft and ramjets are completely balanced now, regardless of game size.

fyi, you simply cannot nerf ramjets' damage without completely fucking up small games, which a patch has no right to do.

The points fix is fine and dandy for Renegade, but don't forget we're talking about the Renegade X mod. They'll be able to change the balance, and honestly what Aircraftkiller is saying is logical (though I'd actually have the Ramjet do just enough damage to make the player think twice about using it against aircraft instead of infantry).

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