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Subject: Re: Renegade X Colossal July Update!  
Posted by [thrash300](#) on Fri, 18 Jul 2008 07:23:35 GMT  
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[NEFobby[GEN] wrote on Tue, 15 July 2008 12:42]Quote:  
I think am gonna order UT4 next week.

You mean UT3

Quote:

So basically what I'm saying is make Hourglass have more then 2 geometry textures (The brown rock and tiberium) also better lighting at least and make it a daytime map!

There's actually 7 daytime maps planned in Renegade X's stock maps, if you don't count Hourglass. So we're not desperate for one more. Also, Hourglass isn't dark or anything.

And frankly the new design brings a bigger and better atmosphere to the map. Renegade's Hourglass was very dull, and had much less detail than our version. We wanted to have at least 1 post-apocalyptic Tiberium plagued map, and we're happy with that choice. Gives the map a lot more personality.

[http://media.moddb.com/images/mods/1/9/8709/RenX\\_Compare\\_03.jpg](http://media.moddb.com/images/mods/1/9/8709/RenX_Compare_03.jpg)

I Believe That It Doesen't Look The Same I Believe That You Guys Went To Far Off To Make It Look Like The Original Renegade, Now I Believe That Its Kind Of Hard To Tell That They Are Supposed To Be The Same I Believe.

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