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Subject: Re: Renegade X Colossal July Update!

Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 18 Jul 2008 05:17:50 GMT

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Yes I agree with Canadacdn, I think Ramjets have their place in Renegade, but just need some tweaks (amount of points for hitting vehicles for example).

There's really not many weapons in Renegade suitable for anti-aircraft. Like I said earlier, the Rocket Officer is getting the traceable rockets if your reticle is on the target for 3 seconds, but the unit itself is inexpensive and does not damage much, and therefore can't be used as a "main" anti-aircraft unit.

Ramjets are probably the only weakness air units have in the game at the moment, and we're keeping the Ramjet as an anti-aircraft weapon. The difference is, though, that it won't be as easy.

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