
Subject: Renegade X Colossal July Update!

Posted by [NE]Fobby[GEN] on Tue, 15 Jul 2008 07:01:25 GMT

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We've got a big update for you guys!

Renegade X Gameplay Trailer!

We've prepared a great Renegade X Gameplay Trailer. The trailer features some of our new infantry, weapons, maps, and buildings. Watch epic battles between Nod and GDI infantry and vehicles, and see the rejuvenated C&C Renegade we all love with the spectacular graphical overhaul.

Note, the trailer does not represent the final product, but rather our current build. Not all assets are done yet, so the following trailer is simply a work in progress.

Download:

High Definition Trailer (http://renegade-x.com/staff/RenX_Teaser_New_HD.avi) Recommended
Standard Definition Trailer (http://renegade-x.com/staff/RenX_Teaser_New_SD.avi)

Video Websites:

Mod DB: <http://www.moddb.com/mods/renegade-x/videos/renegadex-gameplay-teaser>
Recommended

YouTube: <http://www.youtube.com/watch?v=ZtKOFGO09QM>

GDI Soldier

GDI's basic rifleman. The Renegade X team decided to revamp his design, as we felt his previous design in C&C Renegade was lacking. We hope you like the new design!

Rocket Launcher

The Corbrette MMS-60 "Locust" Rocket Launcher is a revolutionary design. With the ability to hold a massive six rockets per clip, the rocket launcher can deliver massive firepower to enemies without worrying about long reload times. The rocket launcher is a prime anti-vehicle weapon, which is now looking better than ever. Check it out:

Pistol

The SP-60 "Falcon" Pistol is every soldier's best friend. It is a silenced weapon, making it useful for quiet attacks on infantry. Every pistol comes with unlimited ammo, and it is a useful backup if your primary weapon is low on ammunition.

Under

Under was C&C Renegade's first map, first featured over six and a half years ago in the demo. The team's proud to announce that we are in the process of working on this great map. The creator has decided to take an icier approach. Mind you, it is still a work in progress and we will be showing off the final product in another update.

Nod Turret

The Nod turret is Nod's secondary defense, next to the Obelisk. They will be playing a bigger role in Renegade X, as the AI Turret in Renegade was not very affective due to the slow reload times and bad aim.

Ramjet Rifle

The Ramjet Rifle belongs to Havoc and Sakura, the main characters in C&C Renegade. Codenamed Hawkeye, it fired jet propelled shells at high velocities, capable of piercing the heaviest body and damaging or even outright crippling military ordnance.

GDI Guard Tower

The Guard Tower is a secondary defense seldom used by GDI. We see it in some custom maps. It has a heavy machine gun, which obliterates enemy infantry from far away.