Subject: [server regulator]CloudyServ 0.982-X3 Public Release
Posted by Xpert on Tue, 15 Jul 2008 05:13:12 GMT
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So ya I'm finally releasing this to the public. People keep bugging me about it that aren't in the server owners section. I didn't think people still are interested in CS.

If you don't know what the CS-X versions are, read the spoiler.

Readme File
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CloudyServ is a Renegade Regulator bot coded by Adad and Cloudyone
respectively. Due to CS not being publically updated recently because of
the coders being very busy with other matters and moving on with different
interests, I (Xpert) decided to add to the bot myself as best as I can to
the users who still use CS as their bot for their servers.

I want to make very clear that I did not create CS but only add on to it
as best as I can as I don't have time myself. I did not in anyway try to
ruin the image of CS. I plan on adding more to it as time goes and
hopefully try to add some stuff that was suppose to be in 0.99.

Any issues or concerns, contact me at XpertMaverick@hotmail.com on MSN.
Do not send me an email. I do not read them.

If you are already a current CS 0.982 user, make sure the bot is off before
placing these files over 0.982.
Copy and paste the following into your current CS directory:
CloudyServ.cs
Cmds.ini
Settings.ini
Aow.cs
Aow.ini

After placing these files, edit the Settings.ini file and configure it
the way it was set in your 0.982 configuration file. Save it and start
up CS.

Version 0.982-X3
Date finished: June 07, 2008

::: Added ASE/GSA support. Can be set in settings.ini
::: Added support for Serial.dll
::: Added "!hashadd" command to add a serial hash to the database (works with Serial.dll)
::: Added "!hashban" command to ban a serial hash (works with Serial.dll)
::: Added "!hashfind" command to lookup the serial hash of a player in the database (works with

Serial.dll)
::: Added "!hashget" command to get the serial hash of a player ingame (works with Serial.dll)
::: Added "!hashunban" command to remove a serial hash from the ban list (works with Serial.dll)
::: Added support for BRenBot.dll
::: Added "!kill" command (works with BRenBot.dll)
::: Added "!observe" command to spectate (works with BRenBot.dll)
::: Added error messages for IRC commands when a user is denied access of a command.
::: Added error messages for when players use commands in team chat.
::: Edited AOW.cs will now show Hex's veteran plugin messages from _VETERAN and the _ERROR log messages from ssgm
::: Fixed issue with some commands not working due to Resurrection installed.

Version: 0.982-X2
Date finished: October 14, 2007

::: Added "!disarmc4" to disarm Timed C4 and Remote C4s of a player
::: Added "!disarmb" to disarm planted beacons of a player
::: Added "!disarmp" to disarm Proxy C4 of a player
::: Added "!eject" to kick a player out of a vehicle
::: Fixed issue with BIATCH settings not being read upon rehash
::: Fixed issue with TS setting not being read upon rehash
::: Fixed issue with Website setting not being read upon rehash
::: Removed kick the first player on server load setting
::: Edited Player name "Warning" will now be kicked on join.

Version: 0.982-X1
Date finished: June 15, 2007

::: Changed (CloudyServ) tag to [CS]
::: Changed the list of commands showned ingame when typing !help
::: Re-added !hmsg and !csmsg commands since it was removed from 0.982
::: Added SSGM support
::: Added command "!ts" for ingame to show the TS URL/IP set in the Settings.ini file
::: Added command "!irc" for ingame to show the IRC info for the server's location
::: Added command "!vset" to set the ingame vehicle limit (works with correct bhs.dll)
::: Added command "!tset" to set the ingame time limit (works with correct bhs.dll)
::: Added renegade music commands "!musicp {1-20}" and "!nomusicp"
::: Added support for BIATCH RC 1.1 (can be configured in Settings.ini)
--- NOTE, if you have autoban on for BIATCH settings in CS, make sure to turn off the autoban from the biatch config file as you won't need it.
::: Added BIATCH commands "!trust" and "!distrust"
::: Added !rotation command to respond with '!maplist' and '!maps'
::: Added "!afk" and "!back" to show simple messages of when a player is away or back.
::: Edited !help command now works in team chat
::: Edited !rules command now works in team chat
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File Attachments

1) CloudyServ 0.982-X3.rar, downloaded 1046 times