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Subject: Re: in regard to the points fix

Posted by [Chuck Norris](#) on Tue, 08 Jul 2008 15:43:04 GMT

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StealthEye of BlackIntel (emphasis added)Actually, it calculates points like this:  
vehicledamagemultiplier \* rawdamage \* warheadmultiplier / warheadmultiplier

It should be:

vehicledamagemultiplier \* rawdamage \* warheadmultiplier

Not that I know anything about coding (and I am FOR the pointsfix, for the record), but I have to ask this. If you're a coder, isn't a mistake like that a little hard to make? How do you accidentally do  $A*B*C/C$  if your intention was  $A*B*C$ ? Too bad nobody who was involved with Renegade from Westwood could give any input on this. At the least, it'd stop all the arguing about it.

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