Hello everyone, can somebody please help me with the Custom EXE's?

I can't do it grrrrr.
I been trying and trying, but the hex editor UltraEdit keeps changing my Game.EXE and the Custom Level Edit EXE turns to DOS exe's, what is wrong with what I am doing?

I do just as the tutorial says on renhelp.net.

Any help would be appreciated.
N1warhead.