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Subject: Re: in regard to the points fix

Posted by [cmatt42](#) on Wed, 02 Jul 2008 01:38:36 GMT

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In fact, you only "backed up" your reasonings by your own opinions. I don't see how that suddenly validates your own arguments and invalidates Spoony's when he tries to present "his opinions".

People get bored with no money? Here's something they could try: defend their Refinery and make sure it doesn't get destroyed. They could also make themselves useful by attacking the enemy base. You shouldn't win by losing buildings.

Of course tanks should get more points. They do more damage against buildings than small arms and thus should get a bigger reward.

Westwood didn't fix it probably because they were broken up before they had the chance to fix it. That's why it's called a bug, and hasn't been fixed.

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