Subject: Re: Small things that need fixing
Posted by Slave on Wed, 02 Jul 2008 00:30:36 GMT

My bad, last time I looked at it was a year ago, and for whatever reason, the following works just fine for 2.92

(Edit: Because 2.92 ignored those entries. They were introduced in 3.x)

MerchandiseTextColorAlpha=0
MerchandiseTextColorRed=255
MerchandiseTextColorGreen=255
MerchandiseTextColorBlue=255

But yeah, the 0 pretty much renders it invisible, like it should have been in the first place. Solved, and thanks for reminding me.