Subject: [SSGM mod]Modified Scripts.dll by WittebolX Posted by wittebolx on Tue, 01 Jul 2008 04:08:10 GMT

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Modified Scripts.dll by WittebolX with a little help from Roshambo, Hex, Reborn and madrockz

if you are done hosting AOW/TDM/CCTF/or whatever, then try this this dll contains some extra's that brings a brand new tactic to the game.

Veteran PLugin:

!vet = gives current Veteran info

Level 10 = changes you into a Mutant Raveshaw Boss.

Level 09 = activates a local lon Storm towards your enemy.

Level 08 = Power Down Basewide, Base both gdi and nod will loose power for 1 minute.

Level 07 = activates a local Airstrike towards your enemy

Level 06 = EMP Pulse Basewide

Level 05 = gives you a Kamikaze Suit. (when you die, you will die with a BiG BANG)

Level 04 = gives you a Ramjet Rifle

Level 03 = gives you some Reinforcements on your location.

Level 02 = gives you a Chaingun

Level 01 = gives you some Proxy Mines

Vehicles: (all Nod vehicles require the Airstrip to be online, GDI Vehicles require the Warfactory to be online.

If you are getting sick of walking back to a pt to get a vehicle, then these commands are a nice solution.

!recon = \$300

!demotruck = \$1000

!gditransport = \$900

!nodtransport = \$900

!apache = \$900

!orca = \$900

!truck = \$100

!car = \$100

!nodapc = \$500

!arty = \$500

!light = \$700

!flamer = \$800

!stank = \$900

!hummer = \$400

!gdiapc = \$500

!mrls = \$500

!med = \$800 !mammy = \$1500

Aslo added some extra crates, please copy paste the code below in order to get all the crates working.

file that needs to be edited: SSGM.INI

; Crate percent configuration.

;

; Controls crate percentages for all maps.

; If you want to disable a specific crate, set it to 0 or leave it blank. Make sure the total sum is 100, or SSGM

; will use its defaults.

[Crates]

Weapon=13

Money=4

Points=8

Vehicle=4

Death=2

Tiberium=4

Ammo=4

Armor=2

Health=4

Character=8

ButterFingers=3

Spy=3

Stealth=3

Refill=3

Beacon=3

Thief=2

kamikaze=9

EMP=3

TeamMoney=2

DisarmC4=4

BlownFuse=5

Promote=4

EMPStorm=3

if you need support about this version of scripts.dll then please visit www.wittebolx.com/forum Note: This version of scripts.dll is ServerSide only, meaning: DONT replace this file with the client version!

updated this post so it includes the source.

(im not happy about that, but then again i learned from others to) thx reborn for the reminder.

Source

File Attachments 1) WGC Addon.rar, downloaded 383 times

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