

---

Subject: Re: Recommended Fixes

Posted by [trooprm02](#) on Sun, 29 Jun 2008 00:29:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ghostshaw wrote on Sat, 28 June 2008 17:18: Actually those animations are server sided and can be removed on the server.

Yes, but related to CP2, not ssgm. If the server has the CP1+2 Patch, and the client does aswell, then it works. There is no current way (to my knowledge) of blocking those animations, so it would be in the fix which is what im guess you mean? But I don't think completely removing all the animations is the best step, there has to be a way just to change/edit them to make sure that glitch doesn't work anymore with them.

---