Subject: Re: 3D Modeling 1 final proj
Posted by Ryu on Thu, 12 Jun 2008 06:22:03 GMT

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DarkDemin wrote on Thu, 12 June 2008 06:33Looks good, I can't wait till its textured. It would make a good Rats map for Counter Strike.

RATS maps are made in Hammer tool.. exploiting 3d skyboxes (or so I take it.)