Subject: Re: Need Some ServerSide Questions
Posted by _SSnipe_ on Sat, 31 May 2008 15:36:35 GMT

IronWarrior wrote on Sat, 31 May 2008 08:31Use M08 or M10_Tank_Turret or something turret on vehicles, that will make them fire at enemys for moving.. you could use hunt_the_star/player script or you could set up a waypath for them to follow.
ill try tho scripts....

and waypath i never found out how to use them.....but it wont be easy to test if they keep blowing up on game start and every time they spawn they blow up only a rare few dont blow up and idk wtf it is

think someone mind telling me how to set up a vechicle looping waypath

and help me solve my mian problem i got ss of my console like above showing they blowup on spawn and i go to pos 0,0,0 on my map and they spawning there blowing up