
Subject: DM server up!!

Posted by [Halo38](#) on Thu, 06 Mar 2003 20:38:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sk8rRIMuk That map rocks and the mammoth tank explosion animation rocks aswell...

1 question no actually 2 how do you get to the dungeons and how do you get outside.

-Sk8rRIMuk

If your talking about my Temple_DM you can't get outside all that stuff is just for the scenery. You can't get into or past the war rooms as i blocked it off. You can use the jump trick to get to the bottom of the silo (must be a mutant or you die)

Also FYI the Mammy doesn't give any points when destroyed too, and originally the generator to it's left gave 50 points when destroyed, i went to alot of work to ensure everything worked fairly.

Just found out there is a simalar DM in the Tiberium Evolution mod but because it is not sectioned off and is sooo large it doesn't have that frantic close combat DM style feel to it and has no real presets added neither. not being big headed but mine is better.
