
Subject: Re: CnC Reborn : Vehicles Update
Posted by [Aircraftkiller](#) on Mon, 26 May 2008 06:12:23 GMT
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Blazer: that's right. You know why? The TS scenes showed each vehicle being caked in mud or dirt. It doesn't matter if they're fresh out of the factory, the moment they hit that dirt laden air it'll mess them up. I'm sure I can't be the only one who sees clean vehicles inside a hellish environment being like a sore thumb.
