Subject: Re: Wireframe Mode C++
Posted by Zion on Mon, 19 May 2008 23:18:20 GMT

danpaul88 wrote on Tue, 20 May 2008 00:16Umm, actually it *is* possible to only make a single item wireframe, but it involves hooking the engine drawing code and setting the DX device to wireframe mode and then back again after rendering.

But that's ugly though >.>;