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Subject: Re: Ingame Recording

Posted by [Caveman](#) on Sun, 11 May 2008 00:31:01 GMT

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FRAPs poor quality.. Dude what are you talking about? The quality you get ingame is the quality you get from FRAPS unless you choose half-mode. Which then the quality is the same until you full screen it.

The files are only big because they're RAW data. You need to convert the raw data into a usable codec like DivX which will make the file go from like 1.5GB to 100MB give or take depending on the codec and quality you choose with that codec.

Do some googling on converting video files. You could always do it the lazy way and use Window Movie Maker and get average quality without putting in any effort.

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