Subject: Re: Pre-Release shit topic
Posted by Stefan on Sun, 04 May 2008 19:19:50 GMT
View Forum Message <> Reply to Message

serverside beta vehicles no mods on the client needed.
found them in the always.dat, problem is, they aren't boned... so i had to re-export the normal
tanks as the beta tank's w3d names and place it in the FDS data folder... only downside of doing
that is that the vehicles lag over your screen now

http://i29.tinypic.com/11blqfm.png
http://i28.tinypic.com/xgf7ec.png