
Subject: More old characters in always.dat?

Posted by [rrutk](#) on Thu, 24 Apr 2008 19:06:43 GMT

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Old Sakura and Old Havoc (Logan) are in always.dat complete.

which more are there?

Found these textures. First three (c_nod_mg_arm/body/head.tga) seems to be the old version of the nod minigunner? But where are his w3d-files?

The other two files may be parts of an old nod minigunner-officer (c_nod_mgo_arm/head.tga) ?

Because both characters have another complete texturemap.

File Attachments

- 1) [c_nod_mg_arm.tga](#), downloaded 182 times
- 2) [c_nod_mg_body.tga](#), downloaded 191 times
- 3) [c_nod_mg_head.tga](#), downloaded 148 times
- 4) [c_nod_mgo_arm.tga](#), downloaded 181 times
- 5) [c_nod_mgo_head.tga](#), downloaded 164 times
