Subject: Re: Do You Like E.A. Games?. I Think.
Posted by Ryu on Sun, 20 Apr 2008 21:33:07 GMT

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R315r4z0r wrote on Sun, 20 April 2008 18:30Oblivion165 wrote on Sun, 20 April 2008 03:57Err, no.

Never in history has a company's product improved in quality as an affect of no competition.

I don't think so. Especially in EA's case. I'm going to be completely honest, I have never seen a gaming company as involved with the community as EA is. In recent years their game support has gone up exponentially. (9 patches for C&C 3 in under a year?!.. that is a lot... and C&C3 isn't even an MMORPG!)

I think that the reason why most games EA makes seem rushed is because for the reason that they are a hostile company. They eliminate the other companies because they are very competitive. That is why they spring so many games out so fast, they are trying to blow away the competition. Less competition means longer development which means less "rushed" games. Especially for a company like EA because if they where the only gaming company, do you know how much heat they would receive for every little screw up the make? There would be no alternatives either, so for them it would be do or die. If people stopped playing their games, they would be losing business and they couldn't afford to let that happen being the only active gaming company out there.

VALVe released 8 in the first 2 months of Team Fortress 2's Beta.

VALVe are more community involved than EA will ever be.