Subject: Re: Ranks Plugin Questions

Posted by danpaul88 on Sat, 19 Apr 2008 23:45:31 GMT

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The minimum score is the minimum score you have to achieve INGAME to receive any ranking points for that game, it was designed to prevent players losing points on the avg score / kills / deaths per game when they only joined just as the game ended, which would give them +1 game with no or little score.

By setting it to 1000 you are preventing any player scoring less than 1000 in a single game from receiving any rank points for that game. Perhaps the comment is a bit ambiguous though, as it does not explain that very clearly.

As for updating after every game... it's only an FTP upload of a txt file, it hardly takes a lot of bandwidth, but you could modify the code to include a counter that counts up to x before uploading and then resets to 0, being incremented after every map ends.