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Subject: Re: Do You Like E.A. Games?. I Think.  
Posted by [Starbuzz](#) on Sat, 19 Apr 2008 03:27:24 GMT  
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{SB}Lone0001 wrote on Fri, 18 April 2008 17:58It's not just Tiberium as I stated in a post on the first page, it's all the new C&Cish games that are coming out Tiberium, RA3, and who knows what game they are working on now and not telling us knowing EA I would assume it's another Generals in otherwords another instant fail like RA3.

TBH, Generals was a very smart EA decision marketing/business-wise. People just hate it for the wrong reasons.

If you looked into the RTS market at the dawn of the new century, you will see there were very few RTS games that were based on modern units in a "modern warfare" theme with units all taken from current military arsenals. Actually, there were many but only a few were successful.

Generals was one of those solid, sharp, RTS games touting good units with a modern theme. It was just what the common RTS market needed.

For better or for worse, I think it should be accepted that C&C is a brand...not a story of it's own (not anymore). And that's Westwood's fault anyway.

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