Subject: How to buy single Weapons(without soldier)???
Posted by [REHT]Spirit on Sun, 20 Jul 2003 23:51:14 GMT

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Here's my way of doing it: Make a new vehicle, like an SSM or something. Set it's health to 1 and it's armor to 0. Now, attach the script GTH_Drop_Object_On_Death (or use the M00 one), and set the object to the weapon powerup. Now in the vehicle extras menu, add (or replace an existing vehicle) your vehicle with the price for the weapon. Now you buy them from the WF and blow it up with your pistol.

Want to do it even better?

In combo with the helipad script, you can set it up so that a helicopter drops a crate (which kills itself, or you blow up!) with powerups! Your vehicle will just need to be a crate instead! General Havoc has the tutorial.