Subject: Re: Please: can someone convert these models into *.gmax
Posted by rrutk on Fri, 18 Apr 2008 14:11:24 GMT
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well I will see, if I could solve the problem with other software.

and i found a better working w3d-importer for gmax.

edit: max8 works. only the Su27 is such an old file (there is warning), that the texture isnt imported properly?