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Subject: Re: MP games like renegade?

Posted by [OWA](#) on Fri, 18 Apr 2008 11:34:44 GMT

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EvilWhiteDragon wrote on Wed, 16 April 2008 09:05In my opinion, Renegade doesn't need mods to survive. Hell, though mods are fun, it would be better if they didn't exist. This may sound weird, but take in to consideration that everyone that plays a mod:

1. has Renegade
2. does not actually play renegade.

for this reason we could argue that mods actually causes the community to split and thus will further increase the chances of it dieing.

Note that I am not saying that the mods are bad or anything, they are surely enjoyable for one or two times (IMHO), but still...

Yeah well, to many people, Renegade is old news, the mods provide something new and fresh to bring the punters back to the community as well as spawn a load of new ones. I wouldn't even class some of the mod as even part for the renegade community anymore since everything went standalone.

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