

---

Subject: Re: Poking ?

Posted by [Jerad2142](#) on Mon, 14 Apr 2008 21:54:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

BHS.dll send chat messages across from players -1 and -2 as I understand it. Therefore all clients must have bhs.dll if they want to be able to poke objects, as otherwise the server doesn't know you poked.

---