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Subject: Re: Speech Lip Syncing

Posted by [Jerad2142](#) on Mon, 14 Apr 2008 14:45:35 GMT

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But it is possible, its just a lot of work, you would have to make multiple animations, each with different mouth movements, keep in mind that 30 frames is equal to 1 second to play time, once you have that done all you have to do is rig up scripts to fire when the sound file crosses certain time points.

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