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Subject: Re: Texture Rotation of Treads (Tank-Tracks)

Posted by [Slave](#) on Sun, 13 Apr 2008 01:48:40 GMT

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As far as I'm aware it allows you to weld vertexes to bones, so parts of your model stretch in respect to those bones.

Stuff like suspensions, and the bulletbelt on top of the humvee.

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