

---

Subject: Re: Map help  
Posted by [fatalcry](#) on Thu, 27 Mar 2008 16:12:01 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Anyways here the map I made what do you guys think?

also can anyone tell me how I place the emitter on Leveledit?

File Attachments

---

1) [cnc\\_volcano test.JPG](#), downloaded 430 times

---

# volcano\_test - W3D Viewer

File View Object Emitters Primitives Sound Hierarchy Lighting Camera Background Movie Help



Materials  
Mesh  
Hierarchy  
VOLCANO\_TEST  
H-LOD  
Mesh Collection  
Aggregate  
Emitter  
Primitives  
Sounds



Ready

Polys 13106 Particles 600

Camera 860