
Subject: Re: yawn

Posted by [mrpirate](#) on Tue, 11 Mar 2008 14:46:47 GMT

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Chimp wrote on Mon, 10 March 2008 20:55sadukar09 wrote on Mon, 10 March 2008 20:45Chimp wrote on Mon, 10 March 2008 20:25mrpirate wrote on Mon, 10 March 2008 18:55Chimp wrote on Mon, 10 March 2008 19:06Maybe someone else was hitting you...

You say "No one else was hitting me". Right? How the freak would you even know that? It looks like you were playing on a mighty big server, with a lot of people, so I'm guessing you have eyes in the back of your head and you can see everyone around you? Perhaps he got a few headshots in a row? Yes, it does happen.

And this is the freaking guy telling me why I'm a retard because I prefer 500 over 1000...Not only is he using a 500 in the video, hes freaking sucking. Thanks for proving yourself a worthless ReT@rD who cries because he lost to a soldier. But wait!- U R NOT HAV1NG PLAYD IN 1 YEER SO U GOT XCUSE!!!

Yeah. Someone else kept hitting him (at the exact same time as all of Jalil's shots) for 3.5 damage each time, except for when Jalil got a headshot, in which case someone else hit him for 17.5 damage. That must be it... you fucking idiot. There's really no arguing with the video. If your vision wasn't obscured by Jalil's body as you sucked his dick, you would've seen a GDI Soldier doing 1.5 times the appropriate amount of damage. Thanks for proving yourself a [sic] ReT@rD, dipshit.

You are a moron.

Why would you call him a moron when he proved you wrong...?

He didn't prove me wrong. Not only am I not a part of [SiC], all he basically said was that the chances of that scenario occurring...Could occur....They still can occur, and they quite often do. He has no proof of him being a cheater. Therefore, since he attempts to lambast me without an evidence to support his claims, he is thus, a moron.

Thread over. .

Since your reading comprehension is embarrassingly weak, let me spell it out more clearly for you:

"Someone else was hitting you" is not a possibility. 3.5 and 17.5 damage are not amounts that are caused by characters in this game--they would have had to be caused by splash damage. This means that someone would have had to been shooting at him not only perfectly synchronized with Jalil's hits (extremely unlikely) but also at the exact same distance away from de7's body to have the splash damage do the same amount of damage each time, while de7 was moving around (so unlikely as to be impossible). Don't forget that it's pretty clear from the video that there is no tank repeatedly shooting at him.

Also,

–adverb Latin. so; thus: usually written parenthetically to denote that a word, phrase, passage, etc., that may appear strange or incorrect has been written intentionally or has been quoted

verbatim: He signed his name as e. e. cummings (sic).

I'd advise you not to call other people morons if you're going to continue to act like such a moron yourself.