Subject: Re: objects.aow
Posted by DJ_Endymion on Wed, 05 Mar 2008 12:22:31 GMT
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[FIX]

Yes I fixed it omfg,
Here's the fix:

go to your ssgm.ini and change the objects file extension to aow instead of ddb.
now restart your fds and BRenbot and it works!

DJ_Endymion.