
Subject: Re: Custom Scripts

Posted by [cpjok](#) on Tue, 04 Mar 2008 03:38:05 GMT

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Jerad Gray wrote on Thu, 28 February 2008 14:46 Basically scripts control all events in Renegade, but you need to gain an understanding of C++ to make them.

i carnt get my c++ to open .dll files i downloaded some thing to help and the ways to do that arnt on the c++ i have ill post ss

File Attachments

1) [ss.JPG](#), downloaded 662 times

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