
Subject: Re: Reborn Infantry Beta
Posted by [JPNOD](#) on Sun, 02 Mar 2008 13:48:21 GMT
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Jumpjets are easy to take out with the black-hand aswell.

I actually won with a Nod team last time (basekill).

The mod is great, it does need a patch which should involve alot of fixes/balance issues. (GDI is going to win every game if teams are evenly matched) and once the tanks are in this mod is going to be one to stay.
