Subject: Re: Model Request
Posted by Reaver11 on Thu, 28 Feb 2008 23:22:18 GMT
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MSwindows wrote on Thu, 28 February 2008 14:58Yes

Well you should never do this in leveledit. If you do it will all end up at 0.0.0

That is where a created terrain goes to it will be centerd to the 0.0.0 point.

You must use Renx and just open up the main building.

For example -> mncon_ext.gmax

If you want to have a different interiors in it that would fit instantly the you can only pic out of two
-> the gdi and nod.

If you want to add any other interior it will fail because of the size.

Building work should always be done in Renx (except if you only want to add an elevator or a nice
light bulp)