
Subject: Re: Cleaning Singleplayer levels completely
Posted by [EA-DamageEverything](#) on Thu, 28 Feb 2008 22:05:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yes, this is meant to be added to the recently made SSDM-Package. When it's done, someone -or you Reborn- should upload it to Game-Maps then.

SSHTP + SSDM are fresh new ideas and we should honor your work IMHO. There have been numerous mods created in the past and many of them were kept private. The Ren Universe does need new Inventions like this.

I left the maps clean and since I added a bunch of weapons to the SpawnChar via ssgm.ini, I removed all weapon spawners (players have infinite ammo) -only the health and armor-powerups will spawn like before.

Reborn, you wrote that SSHTP is similar to this. Does this mean, it uses the same custom spawn points? If so, I can create a second package for it when all sp maps are done.

Some screeners=

File Attachments

1) [m03.jpg](#), downloaded 358 times



2) [m05.jpg](#), downloaded 355 times



3) [m06.jpg](#), downloaded 363 times

