What map is this is this a custom map or what? Are they custom solider or the renegade ones are they custom buildings or anything else or just plain simple like a westwood map with just some standard bots and weapons? Becuase if that is the case all you need to do is place a "Pathfind generator" and then run the "Generate Pathfind". There is no need to add any scripts because all of the things are there and work with pathfind. But you do need to make sure that they have the proper innate settings.