
Subject: Re: Sniper Rifle vs. Noobjet: The Argument
Posted by [Chimp](#) on Wed, 27 Feb 2008 18:21:12 GMT

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CarrierII wrote on Wed, 27 February 2008 10:51Calx wrote on Wed, 27 February 2008 16:04Spoony wrote on Wed, 27 February 2008 06:17Calx wrote on Wed, 27 February 2008 03:40I don't think theres a nice way to say this, but someone's a soar loser
There's no relevant way to say it, either, judging by your post.

Calx wrote on Wed, 27 February 2008 03:40Secondly, I would love to challenge you to 1 v 1 sniper sometime. You can use your uber 1337 Ramjet, and I'll use my horrible filthy and pathetic Sniper Rifle.

You don't know this game very well if you think that contest could possibly demonstrate which of the two is better.

Patch vs Technician 1v1? Patch will win, but he's still of very little practical use whereas the Technician is extraordinarily useful.

Sniping is a very small part of Renegade. Dealing with enemy vehicles is a massive part of it. If we're talking about light vehicles and aircraft, the Ramjet is far superior. If we're talking about picking off their infantry support, the Ramjet is somewhat superior. All you are taking into account is a 1v1 sniper fight, which

-a- doesn't take the skill of the participants into account

-b- (more pressingly) absolutely pales by comparison, in terms of importance, to the scenarios I mentioned.

Thus, the Ramjet is better - it is more useful.

Lol. Lets see, its faster, its unseeable in-midair, its cheaper, its more silent, and lets face it, the only time anyone SHOULD be sniping is if they can get headshots, thus, making it entirely equal in the damage department. But wait, yours can hurt armored vehicles and has a faster reload - ROFL.

I'll take my Sniper thanks, you can fool around with the Ramjet.

Is it me or does the first paragraph prove Spoony right?

Its you.
