
Subject: Re: Renebug Alert!

Posted by [The Executor](#) on Wed, 27 Feb 2008 16:38:11 GMT

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Cabal8616 wrote on Wed, 27 February 2008 10:33: Sadly it was never put in .

Yes there is a lot of thing that are like that.....actually there is about 100 MB in the always.dat of old, unused, or weird files that arent actually used in the game. Like extra/alternate characters, vehicles, scripts, conversations, and buildings.
