
Subject: Re: Reborn Infantry Beta
Posted by [JPNOD](#) on Tue, 26 Feb 2008 21:14:21 GMT
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Dante wrote on Tue, 26 February 2008 16:03

The day everyone has been waiting for has arrived.

RenEvo Software & Designs would like to announce that the Command & Conquer Reborn: Infantry Beta v.0.8.0.0 is now officially ready for download and into Public Beta!

Current Supported Features:

- C&C Multiplayer Mode
- 14 GDI Characters
- GDI Ion Cannon Beacons
- 14 Nod Characters
- Nod Cluster Missile Beacons
- 3 Fully Light Mapped Infantry Maps
- LAN Server Support
- *WOL Server Support
- Level Editor Included
- All 3 maps from the release .lvl files are included

Download Links
Primary Download Location
[Game-Maps.net](#)
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Mirrors are slowly coming online

*At the time of writing, WOL still requires a cd-key, this will change in the future, please see the Beta Server Support Forum for more details.

** Reborn Testers & Staff please un-install any previous versions of this software before installing the final build.

Downloading right now, setting my MSN message up.

Guess I will go to bed whilst downloading then play a bit in the morning as I have to go up early.
Glad its wednesday tommorow!

In addition to this post:

<http://cncreborn.planetcnc.gamespy.com/forumreborn/viewtopic.php?p=17617#17617>

I assume the FDS is not released yet? If so, can you notify asap when it's out.

Happy Birthday Ren and Reborn good timing for releasing Reborn
