CarrierII wrote on Mon, 25 February 2008 14:21Jerad Gray wrote on Mon, 25 February 2008 15:35Set it up so you would have to type "holdononesecondIamtyping/spamming" you would then become invincible and be unable to move or shoot, then after you sent one more message you would have to type "holdononesecondIamtyping/spamming" again to do it again (there would also be some sort of indicator above your head to let people know not to waist their ammo. The long message that is required would be needed to keep people from just pushing f2 every time they came up against and enemy. After sending you message the game could keep you from moving or shooting for 60 seconds, that way you couldn't just camp waiting for some one to walk by and then drop your message to take a shot with the rail gun at them.

Your "phrase-of-choice" is unfair on non-native English speakers.

TBH, Goztow / Spoony / anyone else who pointed out that typing is a dangereous thing to do is right, and the reward is the information you provide your team with, such as "stanks inc WF side"

Edit - typos / formatting

Well then, make the screen turn black as well so they can't warn about stanks either.
And if it really bothers you we could just make it random letters.