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Subject: Re: Animating harvester?

Posted by [Reaver11](#) on Mon, 25 Feb 2008 16:03:51 GMT

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Di3HardNL wrote on Mon, 25 February 2008 08:18: i love the first screenshot pretty shiny, and i'll do the animation for you no problems your hummvee looks top quality to!

It is not my humvee it is from the sole survivor mod, they made such a nice models!

Anyways that harvester is currently player controlled because as you can see on the 2nd screenshot it is not really turning I can maybe advert this by setting the second last waypoint way ahead of the ref.

MSwindows

Use this renhelp tutorial I tried it and it works perfectly!

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=116>

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