Set it up so you would have to type "holdononesecondIamtyping/spamming" you would then become invincible and be unable to move or shoot, then after you sent one more message you would have to type "holdononesecondIamtyping/spamming" again to do it again (there would also be some sort of indicator above your head to let people know not to waist their ammo. The long message that is required would be needed to keep people from just pushing f2 every time they came up against and enemy. After sending you message the game could keep you from moving or shooting for 60 seconds, that way you couldn't just camp waiting for some one to walk by and then drop your message to take a shot with the rail gun at them.