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Subject: Re: Animating harvester?

Posted by [Scrin](#) on Mon, 25 Feb 2008 13:56:47 GMT

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Reaver11 wrote on Mon, 25 February 2008 07:04Hehe I know Scrin I made/put the mod together

Here DieHard is enjoying some tiberium

But lets get to business,

I have worked out all the stats for the harvester and it proves a big difficulty a wheeled harvester cant turn on a point.

This will make it difficult for the harvester to dump the booty.

omg, nice wheels rotation m8

and use this uploader site---> <http://www.megaupload.com/ru/>

and very good and free

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