
Subject: Re: Sbh`s on no-base map and how to get rid of them

Posted by [Starbuzz](#) on Sun, 24 Feb 2008 00:06:55 GMT

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NuneGa wrote on Sat, 23 February 2008 12:05: Going back to the point about timed c4... unless someone is using advantage skins the timed will be less likely to be seen than the nuke, therefore it won't give the nuke away.

The problem is that almost every idiot now playing has those advantage C4 and mine and beacon skins.

The other day in CnC_Under, some Hotties slipped through the PP tunnel and layed a Beacon and I couldn't find them.

I was like WTF...where the hell? I could hear the "pling pling pling"...then a moment later I stopped, looked and found it right there and disarmed it.

Now how many idiots miss having that part of gameplay because of advantage skins?

Most of them have advantage skins seriously compromising the originality of the gameplay.

If you want skins, then get character skins that don't make any drastic changes to WW's design. The only skin (custom by me) is that my BH sniper's helmet visor is a thin spooky ninja-like red slit and not a motorcycle helmet with a big visor.
