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Subject: Re: If you were making a patch for Renegade, what would you do?

Posted by [CarrierII](#) on Wed, 20 Feb 2008 21:02:13 GMT

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{SB}Lone0001 wrote on Wed, 20 February 2008 20:55Chuck Norris wrote on Sun, 30 December 2007 21:27

- Verbal warning for each building that it's destruction is imminent (like the one at the Black-Cell servers) when it's health enters Red.

Actually tbh with my more recent post in the mod forum(about low health and the sound) I was really wanting more of a Client Side version, something like that above would work except adding the feature of being able to edit when it says that and of course making it for inf and possibly vehicles.

This is built into Ren itself, for buildings, it's just that some patch somewhere broke it.

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