
Subject: Re: Purchase Vehicles

Posted by [pvtschlag](#) on Tue, 19 Feb 2008 20:10:25 GMT

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```
void Create_Vehicle(const char *Preset_Name,float Delay,GameObject *Owner,int Team);  
//creates a vechicle,dont know what Delay is for,Owner is for the owner of the vechicle,Team says  
which sides factories to create it at  
Never tried using it before but I assume it works.
```
