Subject: Re: Skin Photoshop Error
Posted by _SSnipe_ on Thu, 07 Feb 2008 02:47:55 GMT
View Forum Message <> Reply to Message

FYI the ag_tib_exp1.w3d ag_tib_exp2.w3d
are the files for the explosions form the guns iv beeb trying to change.....but when i open the file in w3d viewer gives me those emiiters i posted above and edit them and still nothing so i tryed editing the files straight in renx and came out purple boxes ingame....so what do i have to do to fix this last problem? please help